**APPENDIX I**

**INTERVIEW GUIDELINE**

**(TEACHER)**

**BLUE PRINT**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **NO** | **INDICATOR/ASPECT** | **QUESTIONS** | **ITEM NUMBER** | **AMOUNT** |
| 1 | Planning | 1. Why did you choose to apply quizizz application in vocabulary learning?  2. What are the features contained in the quizizz application?  3. How do you prepare before applying the quizizz application in vocabulary learning in grade ten? | 1,2,3. | 3 |
| 2 | Implementation | 1. What are the steps in applying quizizz application in vocabulary learning in grade ten?  2. How does the Quizizz Application impact vocabulary teaching and learning activities?  3. How is the student’s response to the Quizizz Application in learning vocabulary?  4. What aspects of vocabulary can you teach using the quizizz app?  5. What are your goals in applying the Quizizz application in vocabulary learning? | 4,5,6,7,8. | 5 |
| 3 | Evaluation | 1. How do you follow up on students' learning outcomes using the quizizz application?  2. What are the factors that support the application of quizizz application in vocabulary learning in grade ten?  3. What are the obstacles or constraints that you experience while implementing the quizizz application in vocabulary learning in grade ten? And what are the solutions that you provide?  4. How do students respond when using the quizizz application in vocabulary learning?  5. What do you think are the advantages and disadvantages of the quizizz application compared to other media that you have used? | 9,10,11,12,13. | 5 |
| TOTAL | | | 13 | |

**(GURU)**

**PEDOMAN WAWANCARA**

**Nama Guru :**

**Nama Sekolah :**

DAFTAR PERTANYAAN

1. Mengapa ibu memilih menerapkan aplikasi quizizz pada pembelajaran vocabulary?
2. Apa saja fitur-fitur yang terdapat dalam aplikasi quizizz?
3. Bagaimana persiapan yang ibu lakukan sebelum menerapkan aplikasi quizizz dalam pembelajaran vocabulary di kelas sepuluh?
4. Bagaimana langkah-langkah dalam penerapan aplikasi quizizz pada pembelajaran vocabulary di kelas sepuluh?
5. Bagaimana pengaruh aplikasi quizizz terhadap kegiatan belajar mengajar vocabulary?
6. Bagaiman respon siswa terhadap quizizz application dalam pembelajaran vocabulary?
7. Apa saja aspek vocabulary yang dapat ibu ajarkan dengan menggunakan aplikasi quizizz?
8. Apa tujuan ibu dalam penerapan aplikasi Quizizz di pembalajaran vocabulary?
9. Bagaimana tindak lanjut yang ibu lakukan terhadap hasil belajar peserta didik menggunakan aplikasi quizizz?
10. Apa saja faktor-faktor yang mendukung dalam dalam penerapan aplikasi quizizz pada pembelajaran vocabulary di kelas sepuluh?
11. Bagaimana hambatan-hambatan atau kendala yang ibu alami selama menerapkan aplikasi quizizz pada pembelajaran vocabulary di kelas sepuluh? Dan bagaimana solusi yang ibu berikan?
12. Bagaimana respon peserta didik saat menggunakan aplikasi quizizz pada pembelajaran vocabulary?
13. Menurut ibu apa kelebihan dan kekurangan aplikasi quizizz dibandingkan dengan media lainnya yang pernah ibu guanakan?

**(TEACHER)**

**INTERVIEW GUIDELINE**

**Teacher's Name :**

**School Name :**

QUESTION LIST

1. Why did you choose to apply quizizz application in vocabulary learning?
2. What are the features contained in the quizizz application?
3. How do you prepare before applying the quizizz application in vocabulary learning in grade ten?
4. What are the steps in applying quizizz application in vocabulary learning in grade ten?
5. How does the Quizizz Application impact vocabulary teaching and learning activities?
6. How is the student’s response to the Quizizz Application in learning vocabulary?
7. What aspects of vocabulary can you teach using the quizizz app?
8. What are your goals in applying the Quizizz application in vocabulary learning?
9. How do you follow up on students' learning outcomes using the quizizz application?
10. What are the factors that support the application of quizizz application in vocabulary learning in grade ten?
11. What are the obstacles or constraints that you experience while implementing the quizizz application in vocabulary learning in grade ten? And what are the solutions that you provide?
12. How do students respond when using the quizizz application in vocabulary learning?
13. What do you think are the advantages and disadvantages of the quizizz application compared to other media that you have used?

**Source: adapted from Ahmad Yuwafi (2021)**

**INTERVIEW GUIDELINE**

**(STUDENT)**

**BLUE PRINT**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **NO** | **INDICATOR/ASPECT** | **QUESTIONS** | **ITEM NUMBER** | **AMOUNT** |
| 1 | Planning | 1. Since when do you use quizizz app in vocabulary learning?  2. What are the features contained in the quizizz application?  Since when do you use quizizz app in vocabulary learning?  3. How do you prepare before applying the quizizz application in vocabulary learning? | 1,2,3. | 3 |
| 2 | Implementation | 1. What are the steps in applying the quizizz application in vocabulary learning?  2. What do you think about the quizizz application?  3. What aspects of vocabulary can you learn by using the quizizz application? | 4,5,6. | 3 |
| 3 | Evaluation | 1. How are your vocabulary learning results when you have used the quizizz application?  2. How are the obstacles or constraints that you experience while applying the quizizz application to vocabulary learning?  3. After using the quizizz application, are you more motivated to learn vocabulary?  4. What do you think are the advantages and disadvantages of the quizizz application? | 7,8,9,10. | 4 |
| TOTAL | | | 10 | |

**(SISWA)**

**PEDOMAN WAWANCARA**

**Nama Siswa :**

**Kelas :**

**Nama Sekolah :**

DAFTAR PERTANYAAN

1. Sejak kapan anda menggunakan aplikasi quizizz pada pembelajaran vocabulary?

2. Apa saja fitur-fitur yang terdapat dalam aplikasi quizizz?

3. Bagaimana persiapan yang anda lakukan sebelum menerapkan aplikasi quizizz dalam pembelajaran vocabulary?

4. Bagaimana langkah-langkah dalam penerapan aplikasi quizizz pada pembelajaran vocabulary?

5. Apa pendapat anda mengenai aplikasi quizizz?

6. Apa saja aspek vocabulary yang dapat anda pelajari dengan menggunakan aplikasi quizizz?

7. Bagaimana hasil belajar vocabulary anda ketika sudah menggunakan aplikasi quizizz?

8. Bagaimana hambatan-hambatan atau kendala yang anda alami selama menerapkan aplikasi quizizz pada pembelajaran vocabulary?

9. Setelah menggunakan aplikasi quizizz apakah anda lebih termotivasi untuk belajar vocabulary?

10. Menurut anda apa kelebihan dan kekurangan aplikasi quizizz?

**(STUDENT)**

**INTERVIEW GUIDELINES**

**Student Name :**

**Grade :**

**School Name :**

QUESTION LIST

1. Since when do you use quizizz app in vocabulary learning?

2. What are the features contained in the quizizz application?

3. How do you prepare before applying the quizizz application in vocabulary learning?

4. What are the steps in applying the quizizz application in vocabulary learning?

5. What do you think about the quizizz application?

6. What aspects of vocabulary can you learn by using the quizizz application?

7. How are your vocabulary learning results when you have used the quizizz application?

8. How are the obstacles or constraints that you experience while applying the quizizz application to vocabulary learning?

9. After using the quizizz application, are you more motivated to learn vocabulary?

10. What do you think are the advantages and disadvantages of the quizizz application?

**Source: adapted from Ahmad Yuwafi (2021)**

**APPENDIX II**

**OBSERVATION CHECKLIST**

**BLUE PRINT**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **NO** | **INDICATOR/ASPECT** | **QUESTIONS** | **ITEM NUMBER** | **AMOUNT** |
| 1 | Planning | 1. The teacher checks the students' attendance  2. The teacher opens the lesson  3. The teacher explains how to use the quizizz application  4. The teacher directs students to prepare their smartphones  5. The teacher asks students about the cellular network, whether it is good and can be used to access the quizizz application  6. Teachers have registered in the quizizz application  7. Teachers have created questions on the quizizz application | 1,2,3,4,5,6,7. | 7 |
| 2 | Implementation | 1. The teacher gives the quiz code to students to enter the quizizz application  2. Students enter the code that the teacher has given  3. Teacher and students wait for all participants to enter the quiz.  4. The teacher starts the quiz  5. Students start working on the quiz  6. The teacher monitors students' quizzes through the teacher's account.  7. There is a time limit on the quiz  8. There is one aspect of vocabulary taught in the quiz. | 8,9,10,11,12,13,14,15. | 8 |
| 3 | Evaluation | 1. Students have finished the quiz  2. Student learning results have been posted on both teacher and student accounts.  3. Students and teachers exit the quizizz application  4. The teacher explains the questions in the quiz.  5. Teacher and students ask and answer questions about the lesson  6. The teacher provides motivation  7. The teacher closes the lesson | 16,17,18,19,20,21,22. | 7 |
| TOTAL | | | 22 | |

**OBSERVATION CHECKLIST**

**Teacher Code :**

**School :**

**Date/Time :**

**Grade :**

|  |  |  |
| --- | --- | --- |
| **OBSERVED ITEMS** | **Y** | **N** |
| **Planning** |  |  |
| 1. The teacher checks the students' attendance |  |  |
| 2. The teacher opens the lesson |  |  |
| 3. The teacher explains how to use the quizizz application |  |  |
| 4. The teacher directs students to prepare their smartphones |  |  |
| 5. The teacher asks students about the cellular network, whether it is good and can be used to access the quizizz application |  |  |
| 6. Teachers have registered in the quizizz application |  |  |
| 7. Teachers have created questions on the quizizz application |  |  |
| Notes: |  |  |
| **Implementation** |  |  |
| 8. The teacher gives the quiz code to students to enter the quizizz application |  |  |
| 9. Students enter the code that the teacher has given |  |  |
| 10. Teacher and students wait for all participants to enter the quiz. |  |  |
| 11. The teacher starts the quiz |  |  |
| 12. Students start working on the quiz |  |  |
| 13. The teacher monitors students' quizzes through the teacher's account. |  |  |
| 14. There is a time limit on the quiz |  |  |
| 15. There is one aspect of vocabulary taught in the quiz. |  |  |
| Notes: |  |  |
| **Evaluation** |  |  |
| 16. Students have finished the quiz |  |  |
| 17. Student learning results have been posted on both teacher and student accounts. |  |  |
| 18. Students and teachers exit the quizizz application |  |  |
| 19. The teacher explains the questions in the quiz. |  |  |
| 20. Teacher and students ask and answer questions about the lesson |  |  |
| 21. The teacher provides motivation |  |  |
| 22. The teacher closes the lesson |  |  |
| Notes: |  |  |

Transkip Wawancara Guru

R: Assalamu’alaikum warahmatullahi wabarakatuh

Maam : Wa’alaikumussalam warahmatullahi wabarakatuh

R: Selamat pagi maam perkenalkan saya Risa Shopiya dari IKIP PGRI Pontianak ingin e menanyakan beberapa pertanyaan mengenai Quizizz application e boleh perkenalkan dulu e maam.

Maam: Oh ya nama saya Yulia Rahmawati, saya guru bahasa inggris mengajar di SMA 1 Mempawah e saya mengajar di kelas sepuluh

R: Baik maam, terima kasih. E langsung saja dengan pertanyaan pertama, mengapa maam memilih menggunakan aplikasi quizizz pada pembelajaran vocabulary ?

Maam: karena aplikasi quizizz itu memudahkan dan menyenangkan siswa untuk menentukan vocabulary dan mengingat kemampuan vocabulary siswa.

R: Baik pertanyaan kedua, apa saja fitur- fitur yang terdapat dalam aplikasi quizizz ?

Maam: E selama ini fitur-fitur yang didapatkan itu mungkin ada beberapa platform pembelejaran interaktif yang untuk meningkatkan guru, seperti pada kuis, test, ada permainan ya, kemudian mungkin ada juga e kalau kita mau menyampaikan presentasi melalui PPT itu juga ada, e kemudian disitu juga bisa kalau kita mau meninggalkan mode tugas juga bisa ya jadi e memudahkan kita dalam berinteraksi dengan siswa tidak harus dengan tatap muka tapi bisa secara online melalui aplikasi quizizz e disitu juga ada pengeditan pertanyaan, bank soal, kemudian mode permainan, integrasi gambar, media e nah itu aja.

R: Baik maam, bagaimana persiapan yang maam lakukan sebelum menerapkan aplikasi quizizz dalam pembelajaran vocabulary di kelas sepuluh ?

Maam: Nah ini mengenai persiapan ini e sebelumnya menyampaikanlah capaian pembelajaran materi itu apa biar anak itu tau, kemudian beri topic dan kosa kata yang sesuai mungkin dengan materi, kemudian pertanyaan yang menyeluruh, persiapkan kumpulan pertanyaan yang mencakup berbagai aspek kosa kata seperti arti kata, sinonim, antonym, penggunaan dalam kalimat, dan sebagainya. Memberikan akses pada siswa, memberikan hasil ujian evaluasi serta refleksi.

R: Baik pertanyaan selanjutnya, Bagaiama langkah-langakah dalam penerapan aplikasi quizizz pada pembelajaran vocabulary dikelas sepuluh ?

Maam: Iya langkah-langkahnya e rencanakan dulu lah capaian pembelajarannya apa, kemudian tujuan pembelajaran secara spesifik untuk menggunakan quizizz dalam pengajaran vocabulary, pilih topic vocab yang sesuai dengan kesulitan siswa atau mungkin yang sudah diberikan e setiap tatap muka, saya selalu memberikan minimal sepuluh kosa kata untuk e memudahkan siswa dalam memahami bahasa inggris atau e memudahkan siswa untuk mengingat kata –kata yang sulit kemudian e buat kuis quizizz, atur pengaturan kuis, kemudian bagikan kode akses, berikan pengantar, lakukan kuis, monitor, proses pembelajaran, diskusikan hasil, evaluasi pembelajaran, refleksi dan mungkin dari refleksi itu apa yang perlu ditingkatkan.

R: Oke baiklah maam, untuk pertanyaan yang kelima, bagaimana pengaruh aplikasi quizizz terhadap kegiatan belajar mengajar vocabulary ?

Maam: Nah ini dengan menggunakan aplikasi quizizz ini siswa menjadi termotivasi ni ya biasanya dia suka e main game kemudian bosen juga kalau kita hanya memberikan kertas kemudian tugas dalam bentuk kertas tapi dia termotivasi dengan adanya quizizz dengan beberapa apa itu istilahnya ya kayak misalnya kalau dia gagal gitu dia ada gambar e emoticon yang e selamat yee gitukan e ada juga dia ndak berhasil try again kayak-kayak gitu, itu namanya apa ya istilahnya tambahan fiturlah di quizizz setiap dia mengerjakan satu soal ya itu jadi termotivasi dia senang ya menyenangkan menggunakan aplikasi quizizz ini sehingga siswa berusaha untuk e menambah hafalan – hafalan kosa katanya dan memberikan e setiap kali pertemuan mengajar dengan memberikan setoran minimal sepuluh kosa kata tadi ya, ditulis di vocab book sehingga memudahkan siswa untuk hafalan kosa kata tersebut.

R: E bagaimana respon siswa terhadap quizizz application dalam pembelajaran vocabulary?

Maam: Nah melalui quizizz application ini mungkin bisa memberikan pengalaman yang berbeda dan menyenangkan bagi siswa, mereka merasa lebih terlibat ya dalam pembelajaran bahkan semuanya, kadang kalau dibagi kelompok itu anak kurang terlibat tapi kalau itukan secara individual ya jadi merasa dia senang dilibatkan yak arena menggunakan teknologi yang sudah akrab bagi mereka apalagi zaman sekarang ya digital native e pengalaman belajar yang interaktif, fitur permainan, dan element kompetisi, dan quizizz memberikan aspek interaktif yang menarik bagi siswa, mereka mereasa seperti bermain game sambil belajar yang dapat meningkatkan motivasi dan minat dalam mengikuti kuis itu aja.

R: E dalam aspek vocabulary sendiri apa saja aspek vocabulary yang dapat maam ajarkan dengan menggunakan aplikasi quizizz?

Maam: Iya aspek-aspek vocabulary seperti definisi kata, sinonim, antonym, kosa kata yang sesuai dengan materi yang sudah diajarkan atau test kosa kata yang sudah diberikan pada saat setiap pertemuan, pengelompokkan kata berdasarkan topic kosa kata yang spesifik misalnya kosa kata yang berhubungan dengan olahraga, yang dikelas sepuluh kan membahas tentang describing e teks ya kebetulan bukunya itu menggunakan e membicarakan tentang atlet jadi Cristiano Ronaldo atau siapa disitukan jadi berhubungan dengan kosa kata yang berhubungan dengan sport, ya udah.

R: Selanjutnya maam, apa tujuan maam dalam penerapan aplikasi quizizz di pembelajaran vocabulary?

Maam: Dengan menggunakan aplikasi quizizz ini otomatis kan semua siswa terlibat tu ya, keterlibat dalam e pembelajaran quizizz, meningkatkan pemahaman vocabulary jadi mereka lebih tertarik ya, meningkatkan motivasi belajar, lebih aktif, dan menyenangkan, berpartisipasi dan memainkan game quizizz yang mungkin bisa mengurangi durasi wakru dalam bermain game karena bermain game sambil belajar itu bagi mereka menyenangkan, bahkan ada kelas tu, yok maam lagi maam jadi seolah-olah saya masok tu dia kangen ya hahaha, kangen dengan permainan quizizz, test melalui quizizz tu mereka senang.

R: Baik, e bagaimana tindak lanjut yang maam lakukan terhadap hasil belajar peserta didik menggunakan aplikasi quizizz?

Maam: Emm, dukungan orang tua mungkin ya, e mengenai dukungan baik itu contohnya hp, membelikan e orang tua membelikan kuota ya jadi mendukung proses pembelajaran dengan kondisi perkembangan zaman IT sekarang, jadi orang tua itu rata-rata sudah mendukung fasilitas untuk anaknya supaya bisa belajar dengan baik ya, memudahkan mereka supaya bisa belajar karena ini efek dari dari daring kemaren kan e kita harus bawa hp untuk komunikasi dan sebagainyakan tidak bisa kita bertatap muka nah karena kebiasaan itulah orang tua udah paham dengan kondisi e belajar e belajar anakanya disekolah ya atau dirumah, kemudian akses teknologi seperti jaringan dan internet memadai juga mendukung, membuat pertanyaan yang menarik melalui game quizizz, penghargaan bagi siswa yang mendapatkan nilai baik kemarin saya pernah yang tertinggi itu sembilan puluh atau seratus saya kasih pulpen kaya gitu atau kasih permen atau kue gitukan jadi mereka merasa termotivasi kemudian e quizizz ini juga bisa diakses dimanapun ya, asal ada jaringan kemudian kita ada komunikasi bisa lewat WA dan sebagainya, misalnya kalau anak tak masok kan bisa ikut gitu kan, bisa ikut terlibat misalnya kondisinya sakit tapi bisa diikuti dari rumah gitu itulah fleksibel.

R: Oke, e apa saja factor- factor yang mendukung dalam penerapan aplikasi quizizz pada pembelajaran vocabulary dikelas sepuluh?

Maam: Ya, mungkin disini e akses internet yang memadai pasti, kesiapan siswa dan guru dalam menggunakan aplikasi quizizz, pengulangan dan penguatan kembali beberapa kosa kata atau vocabulary siswa itu yang bisa meningkatkan kemampuan dalam belajar berbahasa inggris, belajar mandiri, motivasi siswa dalam belajar dan pembelajaran interaktif yak.

R: Baik maam, bagaimana hambatan-hambatan kendala yang maam alami selama menerapkan aplikasi quizizz pada pembelajaran vocabulary dikelas sepuluh? Dan bagaimana solusi yang maam berikan?

Maam: Iya hambatannya misalnya saya jelaskan satu-satu ya sama solusinya satu sekalian gitu, e pertama kesulitan teknis disini siswa mungkin mengalami kesulitan teknis dalam menggunakan aplikasi quizizz seperti kesulitan masuk kan kadang sudah masuk tapi susah nah solusinya mencoba sabar menunggu atau bisa bertanya dengan kawan lainnya biasanya berhasil atau kita ganti akun gitu ya, kemudian kedua kurangnya pengawasan, dalam quizizz ini kan otomatis kan dia asik sendiri, guru kan tidak bisa cuman bisa melihat dari jauh apakah dia open book atau gimana tapi kan ndak tau juga dia e berbicara e melalui apa itu mungkin emm dalam kelas yang besar itu guru menghadapi kesulitan dalam memantau dan mengelola kelas aktivitas siswa selama kuis berlangsung, solusinya mengatur kuis itu dengan batas waktu sehingga guru memiliki waktu untuk memantau siswa dan memberikan bimbingan jika diperlukan, selain itu e menggunakan fitur pelacakan progress quizizz untuk melihat hasil siswa secara individu dan membantu dalam pemantauan, kemudian ketiga pembatasan fitur pada versi gratis, nah biasanyakan kita mencari yang gratis-gratis tu nah beberapa fitur tambahan pada aplikasi quizizz mungkin memerlukan aplikasi berbayar versi gratis terbatas pada fitur-fitur tertentu, solusinya meskipun versi gratis itu memiliki keterbatasan tetaplah memanfaatkan fitur-fitur utama yang dulu sudah ada disediakan di aplikasi quizizz.

R: Oke, e bagaiman respon peserta didik saat menggunakan aplikasi quizizz pada pembelajaran vocabulary?

Maam: Antusias peserta didik ini dalam keterlibatan belajar dan e melakukan test menggunakan aplikasi ini tinggi ya, siswa itu merasa senang karena dia itu mengerjakan test sambil game, nah itu yang dia senang termasuk ada emoticon-emoticon setelah setiap soal mengerjakan itu tadi, ada yang gambar doraemon ada yang kaya memberikan semangat gitu ya kalau dia senang e berhasil gitu, dia itu semangat dengan suaranya seperti itu dia nampak gitu kan, kemudian e usaha siswa mendapatkan skor yang tinggi, kompetitif jadi disitu ada keinginan daya saing dan jadi dari situ ada daya saing sehingga e untuk pertemuan yang selanjutnya missal ada quizizz lagi mereka udah belajar, nah keinginan belajar itulah menjadi e pemacu, pemicu ya sorry interaktif dalam pembelajaran meningkatkan siswa e dalam motivasi untuk pemahaman vocabulary.

R: Oke maam pertanyaan terakhir, menurut maam apa kelebihan dan kekurangan aplikasi quizizz dibandingkan dengan media lainnya yang pernah maam gunakan?

Maam: Oke, kelebihannya disini interaktif ya, interaktif dan menarik bagi pembelajaran siswa itu senang, memudahkan guru dalam membuat soal karena disitukan kalau kita misalnya waktunya tidak ada, kita cari aja kita search aja dibagian apa tu e apa ya risa lupa saya, ada ya disitu ya pencarian gitu kan, kita cari inggris kelas sepuluh juudulnya apa misalnya recount text itu akan muncul kita akan baca kita buka dulu, nah itu kalau kondisi kita sibuk itu memudahkan guru membantu karena sudah ada beberapa soal yang sudah disediakan, beberapa orang sudah mengirim soal itu di quizizz ya seperti itu, apa tadi kelebihan ya nah itu kemudian, e siswa itu senang memudahkan guru dalam membuat soal kan selain itu guru dan siswa dapat mengetahui skor atau hasil secara langsung, sehingga guru tidak perlu mengolah lagi nilainya kenapa karena itu sudah langsung dihasilkan udah ada hasilnya nih ndak perlu lagi kita mikir-mikir atau ngitung lagi lah mana yang salah, berapa skor nya total dan sebagainya, terus kemudian dia itu juga fleksibel ya bisa digunakan dimanapun, kapanpun sesuai dengan jaringan internet yang memadai bahkan juga dalam bentuk penugasan jadi secara otomatis memang bisa digunakan dimanapun kapanpun.

R: Baik maam e terima kasih telah menjawab.

Maam: Kekurangannya belum hahaha maaf, jadi di skor lagi ya maaf lupa saya tadi, nah kekurangannya adalah keterbatasan akses teknologi penggunaan quizizz ini memerlukan akses perangkat teknologi dan konteks internet yang stabil tidak semua siswa sekolah mungkin memiliki akses yang memadai, minimnya interaksi social ha inikan secara individu yang memungkinkan dia kurang berinteraksi dengan teman sekelasnya kemudian e jadi aspek sosialnya kurang dalam pembelajarannya, terlalu focus ya beberapa kriteria dapat e terlalu focus pada aspek permainan dan sehingga mengabaikan element akademis yang lebih penting, tidak mendukung pembelajaran yang mendalam meskipun quizizz itu efektif unttuk memuji pemahaman secara cepat ya jadi tidak cocok juga untuk semua materi karena belum tentu semua materi itu ada didalam quizizz.

R: Terima kasih maam telah menjawab pertanyaan dari saya e, sekian dari saya wasalamu’alaikum warahmatullahi wabarakatuh.

Maam: Okee, wa’alaikumussalam warahmatullahi wabarakatuh.

Teacher Interview Transcript

R: Assalamu'alaikum warahmatullahi wabarakatuh

Maam: Wa'alaikumussalam warahmatullahi wabarakatuh

R: Good morning maam, introduce me Risa Shopiya from IKIP PGRI Pontianak would like to ask a few questions about the Quizizz application, please introduce me first maam.

Maam: Oh yes my name is Yulia Rahmawati, I am an English teacher teaching at SMA 1 Mempawah e I teach in grade ten.

R: Yes maam, thank you. Let's get straight to the first question, why did you choose to use the quizizz application in vocabulary learning?

Maam: because the quizizz application makes it easy and fun for students to determine vocabulary and remember students' vocabulary skills.

R: Well the second question, what are the features contained in the quizizz application?

Maam: E so far, the features that we get are maybe there are several interactive learning platforms that improve teachers, such as quizzes, tests, there are games, then maybe there is also e if we want to deliver presentations through PPT it is also there, e then there can also be if we want to leave the assignment mode can also be yes so e it makes it easier for us to interact with students not necessarily face to face but can be online through the quizizz application e there is also editing questions, question banks, then game mode, image integration, media e well that's all.

R: Well maam, how did you prepare before implementing quizizz application in vocabulary learning in class ten?

Maam: Well, regarding this preparation, beforehand, convey the learning outcomes of the material so that the child knows, then give topics and vocabulary that are as appropriate as possible to the material, then thorough questions, prepare a collection of questions that cover various aspects of vocabulary such as word meanings, synonyms, antonyms, use in sentences, and so on. Provide access to students, provide evaluation test results and reflection.

R: Okay next question, what are the steps in applying the quizizz application to vocabulary learning in class ten?

Maam: Yes, the steps are first plan what the learning outcomes are, then the specific learning objectives for using quizizz in teaching vocabulary, choose vocab topics that are suitable for students' difficulties or maybe those that have been given every face-to-face, I always give at least ten vocabulary words to make it easier for students to understand English or make it easier for students to remember difficult words then create quizizzes, set quiz settings, then distribute access codes, provide introductions, do quizzes, monitor, learning process, discuss results, evaluate learning, reflect and maybe from that reflection what needs to be improved.

R: Okay, maam, for the fifth question, how does the quizizz app affect the teaching and learning of vocabulary?

Maam: Well, by using this quizizz application, students become motivated, they usually like to play games then get bored too if we only give paper then assignments in paper form but they are motivated by the existence of quizizz with several what is the term, like for example if they fail, there is an emoticon image that congratulates them, so there is also he didn't succeed try again like that, That's what it's called, it's an additional feature in quizizz every time he does one question, so he is motivated, he is happy, it's fun to use this quizizz application so that students try to add to their vocabulary memorization and give e every teaching meeting by giving a deposit of at least ten vocabulary words, written in the vocab book so that it makes it easier for students to memorize these vocabulary words.

R: E how do students respond to the quizizz application in vocabulary learning?

Maam: Well through this quizizz application it might be able to provide a different and fun experience for students, they feel more involved in learning and even everything, sometimes if it is divided into groups, children are less involved but if it is individually, they feel happy to be involved in the arena of using technology that is familiar to them, especially today's digital native e interactive learning experience, game features, and competition elements, and quizizz provides an interesting interactive aspect for students, they feel like playing games while learning which can increase motivation and interest in taking the quiz.

R: E in the vocabulary aspect itself, what are the vocabulary aspects that maam can teach using the quizizz application?

Maam: Yes, vocabulary aspects such as word definitions, synonyms, antonyms, vocabulary that is in accordance with the material that has been taught or vocabulary tests that have been given at the time of each meeting, grouping words based on specific vocabulary topics, for example vocabulary related to sports, which in class ten discusses describing e text, it just so happens that the book uses e talking about athletes so Cristiano Ronaldo or who is there so it is related to vocabulary related to sports, yes already.

R: Next maam, what are your goals in implementing the quizizz app in vocabulary learning?

Maam: By using this quizizz application, all students are automatically involved, involved in quizizz learning, increasing vocabulary understanding so they are more interested, increasing learning motivation, more active, and fun, participating and playing quizizz games which might reduce the duration of time in playing games because playing games while learning is fun for them, there is even a class, yok maam again maam so as if I masok tu he missed it hahaha, missed the quizizz game, test through quizizz tu they are happy.

R: Well, how do you follow up on the learning outcomes of students using the quizizz application?

Maam: Emm, parental support may be yes, regarding good support, for example cellphones, buying e parents buy quota yes so it supports the learning process with the conditions of the development of the IT age now, so the average parent has supported facilities for their children so that they can study well, making it easier for them to learn because this is the effect of online yesterday, we have to bring cellphones for communication and so on, we can't meet face to face, now because of that habit, parents already understand the conditions of e learning e learning of their children at school or at home. then access to technology such as adequate networks and internet is also supportive, making interesting questions through quizizz games, rewards for students who get good grades yesterday I had the highest one that was ninety or one hundred I gave a pen like that or gave them a pen like that, then access to technology such as adequate networks and internet also supports, making interesting questions through quizizz games, awards for students who get good grades yesterday I had the highest ninety or one hundred I gave a pen like that or gave candy or cookies so they feel motivated then e quizizz can also be accessed anywhere, as long as there is a network then we can communicate via WA and so on, for example, if the child is not attending, they can participate, for example, his condition is sick but can be followed from home so that is flexible.

R: Okay, what are the factors that support the application of the quizizz application in vocabulary learning in class ten?

Maam: Yes, maybe here is adequate internet access for sure, the readiness of students and teachers in using the quizizz application, repetition and reinforcement of some of the students' vocabulary or vocabulary that can improve their ability to learn English, independent learning, student motivation in learning and interactive learning yak.

R: Well maam, what are the obstacles that you experience while implementing the quizizz application in vocabulary learning in class ten? And what are the solutions you provide?

Maam: Yes, the obstacles, for example, let me explain one by one and the solution is one at a time, first, technical difficulties here students may experience technical difficulties in using the quizizz application such as difficulty logging in, sometimes it's already logged in but it's difficult, so the solution is to try to wait patiently or be able to ask other friends, usually it works or we change the account, yes, then secondly the lack of supervision, in this quizizz, he is automatically cool by himself, the teacher can't just see from afar whether he is open book or what but we don't know if he is talking through what it might be emm in a large class, the teacher faces difficulties in monitoring and managing the class of student activities during the quiz, The solution is to set the quiz with a time limit so that the teacher has time to monitor students and provide guidance if needed, besides that using the quizizz progress tracking feature to see individual student results and assist in monitoring, then the third feature limitation in the free version, well usually we are looking for free ones, well some additional features in the quizizz application may require a paid application, the free version is limited in certain features, the solution is that even though the free version has limitations, still utilize the main features that were already provided in the quizizz application.

R: Okay, how do learners respond when using the quizizz app in vocabulary learning?

Maam: The enthusiasm of these students in learning engagement and taking tests using this application is high, yes, the student feels happy because he is doing the test while playing games, well that's what he likes including there are emoticons after each question, there is a picture of Doraemon, there is something like encouraging him if he is happy that he succeeded, he is excited with his voice like that he looks like that right, then e students' efforts to get a high score, competitive so there is a desire for competitiveness and so from there there is competitiveness so that e for the next meeting, for example there is a quizizz again they have learned, now the desire to learn is a spur, a trigger, sorry interactive in learning increases students e in motivation for vocabulary understanding.

R: Okay maam last question, what do you think are the advantages and disadvantages of the quizizz application compared to other media that you have used?

Maam: Okay, the advantages here are interactive, yes, interactive and interesting for learning, students are happy, making it easier for teachers to make questions because if we, for example, don't have time, we just look for it, we just search in the what section, what is it, I forgot, there is a search there, right, we are looking for English class ten, what is the title, for example, recount text, it will appear, we will read it first, now if our condition is busy, it makes it easier for the teacher to help because there are already some questions that have been provided, some people have sent the questions in quizizz, like that, What was the advantage of yes, well then, e students are happy to make it easier for teachers to make questions right, besides that teachers and students can find out the score or results directly, so the teacher does not need to process the score again why because it has been directly generated, there is no need for us to think or calculate again which one is wrong, what is the total score and so on, then he is also flexible, it can be used anywhere, anytime according to an adequate internet network and even in the form of assignments so it can automatically be used anywhere, anytime.

R: Well maam e thank you for answering.

Maam: The disadvantages are not yet hahaha sorry, so in the score again, sorry I forgot earlier, well the disadvantages are limited access to technology, the use of quizizz requires access to technological devices and a stable internet context, not all school students may have adequate access, lack of social interaction ha this is individually which allows him to interact less with his classmates then e so the social aspect is lacking in his learning, too focused yes some criteria can be too focused on the game aspect and so ignore the more important academic elements, do not support in-depth learning even though quizizz is effective for testing understanding quickly so it is not suitable for all material because not necessarily all material is in quizizz.

R: Thank you maam for answering my question, that's all from me wasalamu'alaikum warahmatullahi wabarakatuh.

Maam: Okay, wa'alaikumussalam warahmatullahi wabarakatuh.

Transkip Wawancara Siswa

R: Oke, assalamu’alaikum warahmatullahi wabarakatuh

S: Wa’alaikumussalam warahmatullahi wabarakatuh

R: Selamat pagi

S: Pagi

R: Saya Risa Shopiya dari IKIP PGRI Pontianak, ingin memberikan beberapa pertanyaan mengenai quizizz application e sebelumnya boleh anda perkenalkan siapa nama ?

S: E perkenalkan nama saya Ragil Gusnadi Mahardika, saya dari kelas sepuluh IPA 1 dan saya berasal dari SMA Negeri 1 Mempawah Hilir

R: Oke baik, e langsung saja dengan pertanyaannya e, sejak kapan anda menggunakan aplikasi quizizz pada pembelajaran vocabulary?

S: E saya menggunakan aplikasi quizizz sejak kelas sepuluh di semester Satu

R: Oke baik, e selanjutnya apa saja fitur-fitur yang terdapat dalam aplikasi quizizz?

S: E ada soal, penjelasan, dan jawaban dari soal tersebut

R: Oke baiklah, bagaimana persiapan yang anda lakukan sebelum menerapkan aplikasi quizizz dalam pembelajaran vocabulary?

S: Membaca kamus, beberapa materi dibuku, dan situs-situs di internet

R: Baik, pertanyaan selanjutnya, bagaimana langkah-langkah dalam penerapan aplikasi quizizz pada pembelajaran vocabulary?

S: Guru memberikan kode atau link melalui grup chat di Whats App atau ditulis di papan tulis

R: E apa pendapat anda mengenai aplikasi quizizz?

S: Aplikasi yang sangat berguna dalam membantu pembelajaran

R: Apa saja aspek vocabulary yang dapat anda pelajari dengan menggunakan aplikasi quizizz?

S: Meaning, word classes, and word use

R; Bagaiaman hasil belajar vocabulary anda ketika sudah menggunakan aplikasi quizizz?

S: Cukup ada perkembangan

R: Bagaiaman hambatan-hambatan atau kendala yang anda alami selama menerapkan aplikasi quizizz pada pembelajaran vocabulary?

S: Sering log out atau tidak bisa masuk karena eror di aplikasi atau gangguan dari koneksi internet

R: Baiklah, setelah menggunakan aplikasi quizizz apakah anda lebih termotivasi untuk belajar vocabulary?

S: Iya

R: Pertanyaan terakhir, menurut anda apa kelebihan dan kekurangan aplikasi quizizz?

S: E kekurangannya tidak bisa diakses jika tidak ada gadget atau internet, kelebihannya mengurangi penggunaan kertas

R: Oke terima kasih Ragil atas jawabannya sekian dari saya wasalamu’alaikum warahmatullahi wabarakatuh

S: Sama-sama, wa’alaikumussalam warahmatullahi wabarakatuh.

Student Interview Transcript

R: Okay, assalamu'alaikum warahmatullahi wabarakatuh

S: Wa'alaikumussalam warahmatullahi wabarakatuh

R: Good morning

S: Morning

R: I am Risa Shopiya from IKIP PGRI Pontianak, would like to ask a few questions about the quizizz application before you can introduce your name?

S: My name is Ragil Gusnadi Mahardika, I am from the tenth grade of IPA 1 and I come from SMA Negeri 1 Mempawah Hilir.

R: Okay, let's get straight to the question, since when have you used the quizizz application in vocabulary learning?

S: E I have been using the quizizz application since the tenth grade in semester one.

R: Okay good, e then what are the features contained in the quizizz application?

S: E there are questions, explanations, and answers to these questions

R: Okay well, how did you prepare before implementing the quizizz app in vocabulary learning?

S: Reading dictionaries, some materials in books, and sites on the internet.

R: Okay, next question, what are the steps in applying the quizizz application in vocabulary learning?

S: The teacher gives the code or link through group chat on Whats App or written on the blackboard.

R: E what do you think about the quizizz application?

S: A very useful application in helping learning

R: What aspects of vocabulary can you learn by using the quizizz app?

S: Meaning, word classes, and word use

R; What are the results of your vocabulary learning when you have used the quizizz application?

S: There is enough progress

R: What obstacles did you experience while implementing the Quizzizz application in vocabulary learning?

S: Often log out or can't log in due to errors in the application or interference with the internet connection

R: OK, after using the quizizz application, are you more motivated to learn vocabulary?

S: Yes

R: Last question, what do you think are the advantages and disadvantages of the quizizz application?

S: E: The disadvantage is that it cannot be accessed if there is no gadget or internet, the advantage is that it reduces paper usage

R: OK, thank you Ragil for the answer, that's all from me, wasalamu'alaikum warahmatullahi wabarakatuh

S: You're welcome, wa'alaikumussalam warahmatullahi wabarakatuh.

Documentation

 

 

 